QUICKSTART
Over 35 Years Of Technology Training

Document Generated: 12/08/2025

Learning Style: On Demand

Technology:

Difficulty: Beginner

Course Duration: 4 Hours

Scrum Product Owner

About this course:

Let's have an insight on Scrum Product Owner. The Scrum product owner is typically a project's key stakeholder. Part of the product owner responsibilities is to have a vision of what he or she wishes to build, and convey that vision to the scrum team. This is key to successfully starting any agile software development

project. A Scrum Product Owner is responsible for maximizing the value of the product resulting from the work of the Development Team. How this is done may vary widely across organizations, Scrum Teams, and individuals. This course teaches participants how to be an Agile program, product, or IT development manager in a complex environment. Students will learn the basics of scrum and get into details on the responsibilities of the product owner in scrum teams and how to manage products in an agile environment.

The average salary for Certified Scrum Product Owner is **$99,463** per year.

Course Objective:

After completing this course, students will be able to:

- To maximize the ROI
- To use strategies allowing to maximize the flexibility and responsiveness of existing software products
- To work effectively with your business, the clients' competing priorities, and the marketplace while managing risks in an ever-changing environment.

Audience:

This course is intended for:

- Product managers who will transition to agile environments or product managers who will start their journey on their own as starters.
- Business analysts
- Testers
- Software developers

Prerequisites:

There are no prerequisites for this course.

Suggested prerequisites courses:

- [Agile Master](#)
- [Scrum Master](#)
- [Introduction to Project Management](#)

Course Outline:

Here is the course outline for this course:

- Course Introduction
- Chapter 01 - Course Introduction
- Chapter 02 - Introduction to Scrum
- Chapter 03 - Roles and Responsibilities
- Chapter 04 - Planning

- Chapter 05 - Manage Quality, Change, and Risk
- Chapter 06 - Sprints
- Course Conclusion